

Exposed Official FAQ

Version 1.2



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Can I undo a player's last move?

No. Either move of a player's Move action cannot be undone by a single player until that player takes another turn. For example, let's say Player A swaps the Magician and the Astronaut, then they swap the Nanny and Engineer as their move action. No other players can undo either of those swaps until Player A has taken another turn. However, they could move any of those tiles in different ways, such as swapping the Astronaut and the Lawyer. *Note: It is be possible for multiple players to work together to undo a move of another player.*

If players cannot remember whether a move is being undone, then the move in question is allowed.

What if I run out of Wallets?

There are some item abilities that require a lot of Wallets be taken from the Lost & Found so it's possible for it to be empty when more Wallets are needed. Since Wallets are an unlimited resource, if this happens, just use something else to signify the additional wallets needed, such as pennies or paper clips.

Can I use the Snitch action if I am exposed?

No. Only unexposed players can use the Snitch action. *Note: There was a typo on the reference card in the first print run of the game that did not specify "unexposed."*

Why do I have 2 of some of the same Character card?

The Tools of the Trade promo pack adds Character cards with alternate item abilities. Make sure you replace any alternate Characters that you use. You should never have two of the same Character in the Identity deck.

Is there a penalty if I use the Expose action and I do not expose a player?

There is no penalty if you use the Expose action and you guess a Guest that is NOT another player. The only penalty is that you were not very productive on your turn.

Can I steal from my own Guest?

Yes. This moves the Wallet from the more vulnerable location on your Guest to the more protected location in your Stash.

Can I steal more than one Wallet from a Guest with the Steal action?

No. Each time you use Steal, you can only steal a single wallet. You can steal more on future turns.

If a Mark has multiple Wallets and I steal just one of them, do I get to use the Item ability?

Yes. You only need to steal a single wallet to trigger the ability.